# Eric Wadsworth

Enterprise Software Architect / Principal Software Engineer

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## Some technologies I'll admit to having used

| Java        | GitLab | OpenAPI   | MySQL      | Kubernetes | GCP           |
|-------------|--------|-----------|------------|------------|---------------|
| Spring Boot | Maven  | Swagger   | PostgreSQL | Jenkins    | AWS           |
| Spring JPA  | Gradle | Liquibase | Docker     | Javascript | ElasticSearch |
| Linux       | jOOQ   | Hadoop    | HBase      | Pig        | LLMs          |

## Some problems that I have solved

# "Our large organization has a huge critical legacy system that is being modernized and re-architected, requiring hundreds of engineering teams over multiple years, and we need guidance from expert enterprise architects and software engineers."

- Leverage extensive experience in enterprise software architecture, cloud-based systems, and software engineering to construct a project roadmap for the project and write a lot of documentation.
- Author and present multiple Architecture Decision Records (ADRs) to guide the project towards best practices.
- Attain subject-matter familiarity to enable recommendation of various specific technologies and methodologies for software development teams.
- Build software libraries and reference implementations to standardize the organization on API usage, application logging, data persistence, and other core services.
- Assist in architecture around application of strangler pattern for adapting legacy software services into the new system.

## "Our budding company has a new enterprise software system that is emerging from development. We need to convert it into a reliable, fault-tolerant, scalable production system."

- Shatter the monolithic database, separating it out into individual database servers for development, test, and production, migrating terabytes of data with no service interruption.
- Introduce automatic version-controlled database schema management.
- Rework back-end software services to apply a decoupled 3-tier architecture, enabling quicker feature development.
- Add automated integration testing, fostering a culture of test-driven development.
- Upgrade ElasticSearch integration.
- Apply dev-ops experience to rework build pipelines.

#### "We are having scalability and reliability issues with our back-end data processing software."

- Architect and develop a replacement back-end data processing system that is scalable, fault-tolerant, event-driven, and microservice-based.
- Introduce a software service that wraps a MySQL database, consolidating use of the persisted data to decouple the back-end architecture.

## "Our tens of thousands of servers and petabytes of data are all in a single datacenter, but we need to move to the cloud."

- Lead a team moving all company data and compute into AWS.
- Architect, design, and build many back-end infrastructure components (IaaS and IAC) to support automated resource management in the cloud, giving some control of the infrastructure to each of hundreds of development teams.
- Integrate operations tooling for hundreds of development teams into the new cloud enterprise infrastructure system.

## "Critical data from customers arrives at our servers in the data-center closest to them, but it needs to be rerouted to the proper site for that customer."

- Design and build a highly-available high-use tier-one guaranteed-consistency data location service cluster spanning six datacenters, depended upon by multiple other services, and ultimately the entire company, with 100.0% uptime that lasted for many years.
- Build a sophisticated back-end tool to migrate customer data between data centers, keeping it synchronized and available, even while data continually is ingested during the migration.

#### "Our data persistence layer is barely functional, and overly coupled, impeding development."

- Build a new Java-based data persistence layer, in the form of containerized services managed by Kubernetes.
- Write encryption library in Java to standardize access to strong AES-256 encryption across multiple layers of the back-end.

## "Static portions of the front-end of our web application would benefit from dynamic, customer-specific content."

• Design and build a customizable API-based user-interaction feature that enables easy front-end content updates, by editing rules stored in back-end database tables.

#### "Our data warehouse isn't sufficiently scalable."

- Build a Hadoop-based data warehouse.
- Build multi-threaded ETL software tools, and various data migration tools.
- Retrofit portions of legacy Oracle-based data warehouse, resulting in a 60x performance improvement.

#### "Our application was so successful that we are receiving more data per day than we can process in 24 hours!"

- Design and build dataflows for multiple Hadoop clusters, using map-reduce.
- Build a high-speed URL normalization tool.
- Write an HBase application layer.

# "Our legacy system accepted billions of bad data records, and we're building a new replacement system, but we need a way to handle a data migration that can deal with the bad data that the new system will reject."

• Build a data migration tool that auto-categorizes moving data into buckets by error type, with auto-retry capabilities once handling of each error type was implemented.

#### "The core of our back-end enterprise application is the domain layer, and it needs a lot of work."

- Build many back-end services.
- Design and build a vertical feature for capturing end-user-contributed content, connecting persistence all the way to the front-end.

## Professional experience in the past 20 years

# Enterprise Software Architect with the US Navy Sea Systems Command Washington, DC (Jan 2024 - present) [navsea.navy.mil]

Worked with, and provided guidance to, dozens of software engineering teams to drive progress on a large enterprise-level software project. Built multiple foundational software libraries and back-end software services used by multiple teams.

## Lead Managing Consultant at Oteemo (consulting)

### Reston, VA (Jan 2024 - present) [oteemo.com]

Led team of software architects, working with multiple clients (mostly with the US Navy).

### Director of Engineering at Ethic (fintech)

Manhattan, NY (2022 - Oct 2023) [ethic.com]

Led and implemented efforts around restructuring the back end to implement engineering best-practices, with a focus on the data layer. Designed and implemented several major software features.

#### Lead Software Engineer at Margeta (fintech)

Oakland, CA (2020 - 2022) [margeta.com]

Built back-end payment card fulfillment software services. Designed and implemented a microservices architecture system.

### Team Lead, Senior Software Engineer at Ancestry (genealogy)

Lehi, UT (2016 - 2020) [ancestry.com]

Moved compute and data from a local datacenter into the cloud. Built back-end software services.

### Senior Software Engineer at Qualtrics (surveys)

Orem, UT (2014 - 2016) [qualtrics.com]

Built back-end software services, encryption libraries, and datacenter synchronization tools.

## Senior Data Warehouse Engineer at Commission Junction (affiliate marketing)

Santa Barbara, CA (2011 - 2013) [cj.com]

Designed and built map-reduce-based data warehouse software systems using Hadoop.

## Senior Software Engineer at Tynt (big data)

Draper, UT (2010 - 2011) [33across.com]

Built map-reduce systems for processing vast amounts of Big Data in Hadoop clusters.

## Software Engineer at FamilySearch (genealogy)

Salt Lake City, UT (2005 - 2010) [familysearch.org]

Built data migration tools, domain-layer software services, data transformation software, and vertical features.

## Education

Bachelor of Science in Computer Science

## Clearance

United States Department of Defense: Secret